

## FBLA Desktop Application Programming Production Rating Sheet

Evaluation Item	Not Demonstrated	Does Not Meet Expectations	Meets Expectations	Exceeds Expectations	Points Earned
Program Readability and Style					•
Appropriate identifiers used for variables, constants, arrays, objects, etc.	0	1–3	4–7	8–10	
Commentary provided line-by-line and/or section is readable, useful, and complete	0	1–7	8–14	15–20	
General program documentation is readable, useful, and complete (i.e. execution nstructions, system requirements, etc.)	0	1–7	8–14	15–20	
Program Structure and Content					
Program is concise, does not contain unnecessary complexity or repetitive blocks of code (uses functions and sub routines as necessary)	0	1–7	8–14	15–20	
Appropriate data types are used for data storage to avoid drain on system resources	0	1–7	8–14	15–20	
Program follows a logical sequence to accomplish required tasks (unusual approaches are well documented)	0	1–3	4–7	8–10	
Results					
Program produces desired results (free of ogic errors)	0	1–7	8–14	15–20	
Program handles user and/or data input errors vell (coded to avoid run-time errors)	0	1–7	8–14	15–20	
Resulting output/feedback (onscreen and/or vrinted reports, alert/error messages, etc.) vere useful	0	1–10	11–20	21–30	
Jsability					
Program provides instructions or a help menu or user assistance	0	1–3	4–7	8–10	
User is able to navigate the program intuitively asing a logical sequence (appropriate tab order for user input, asks for input in a logical sequence, etc.)	0	1–3	4–7	8–10	
Program interface, feedback, reports, etc. are ree of spelling, punctuation, and grammatical errors	0	1–2	3–4	5	
rogram aesthetics maintain user interest	0	1–2	3–4	5	
Subtotal					200 max
Penalty Points: Deduct five (5) points for not ac 2 copies of media not received    Statement					
otal Points				1	200 max
Name(s):					
School:			State:		
Judge's Signature:			Date:		
Judge's Comments:					



## FBLA Desktop Application Programming

## Performance Rating Sheet

☐ Preliminary Round ☐ Final Round

	Not	Does Not Meet	Meets	Exceeds	Points
Evaluation Item	Demonstrated	Expectations	Expectations	Expectations	Earned
Content	1	l	I.	1	
Description of the problem	0	1–2	3–4	5	
Description of the planning process used to design the program	0	1–3	4–7	8–10	
Description of program documentation	0	1–3	4–7	8–10	
Description of input/output and program parameters	0	1–5	6–10	11–15	
Description of how the program flows	0	1–7	8–14	15–20	
Description of program structures	0	1–5	6–10	11–15	
Description of the usefulness of the program	0	1–2	3–4	5	
Delivery					
Statements are well-organized and clearly stated; appropriate business language used	0	1–2	3–4	5	
Demonstrates self-confidence, poise, and good voice projection	0	1–2	3–4	5	
Demonstrates the ability to effectively answer questions	0	1–3	4–7	8–10	
Subtotal				/10	00 max.
Time Penalty Deduct five (5) points for pre	sentation over	seven (7) mir	nutes. Time:		
Dress Code Penalty Deduct five (5) points	when dress o	ode is not folk	owed.		
Penalty Deduct five (5) points for failure to	follow directio	ns.			
Total Points				/10	00 max.
Prejudged Score				/20	00 max.
Final Score (add total score and prejudged	d score)			/30	00 max.
Name(s):					
School:			State:		
Judge's Signature:			Date:		
Judge's Comments:					